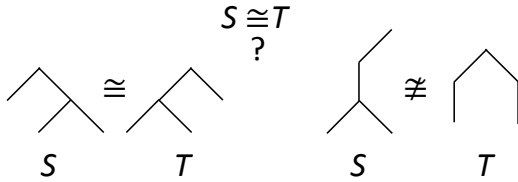


Binary Tree Isomorphism

Given two binary trees, are they isomorphic as directed graphs?



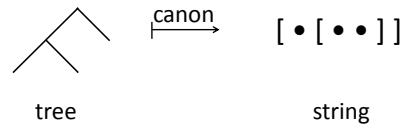
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A Logspace Algorithm for Tree Canonization

Canonization

Assign to each binary tree T a unique isomorphism invariant name for T :



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Previous Work

- [Aho, Hopcroft, Ullman, 1974]
Bottom-up vertex refinement $O(n)$ time
- [Ruzzo, 1981]
Auxiliary logspace PDA NC for $O(\log n)$ degree
- [Miller, Reif, 1991]
tree contraction $O(\log n)$ time

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A Logspace Algorithm for Tree Canonization

Definitions

Tree $T = \langle V, E \rangle$ labels $V = \{1, \dots, n\}$ edges $E \subseteq V^2$

$\langle V, E \rangle = S \cong T = \langle V, E' \rangle$ (n.b. same domain)

If and only if there is a permutation $\alpha : V \rightarrow V$, $\alpha(v) = \hat{v} \ni$

$$u \xrightarrow{E} v \Leftrightarrow \hat{u} \xrightarrow{E'} \hat{v}$$

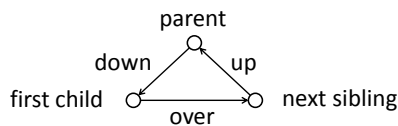
In addition to the edge relation $u \rightarrow v$, we also use the label ordering $u < v$ (but final answer is invariant of $<$).

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Logspace Tree Traversal



state	last move	next attempt
new	down, over	down, over, up
old	up	over, up

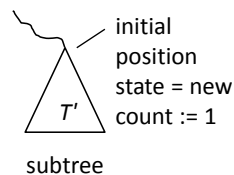
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Subtree Cardinality

To compute cardinality $|T'|$:



traverse (one move)
 if state = new then
 count := count + 1
 if position = initial then
 terminate
 else

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A Logspace Algorithm for Tree Canonization

Isomorphism Test

- A. Check sizes: $|S| = |T| = n$
 - B. Check children: $\#S = \#T = k$
 - C. $k = 0$ Ans \leftarrow YES $S = \cdot \cong \cdot = T$
 $k = 1$ Recursion w/o Stack
- CALL
move pebbles down and GOTO entry
- RETURN
move pebbles up and GOTO exit
- 2-pronged traversal: local variables are pebbles
 - program counter is computed: deduce return address by examining current and previous positions

Key Idea

- $k = 2$: Check that all sizes match
-
- If $|S_1| = |T_1| < |S_2| = |T_2|$
- $S_1 \cong T_1 ? \xrightarrow{\text{yes}} S_2 \cong T_2 ?$
- remember last position upon return, to distinguish between larger/smaller pair

Equicardinality Case

- $|S_1| = |T_1| = |S_2| = |T_2| < n/2$

Use $O(1)$ bits to sequence calls and store answers of 4 cross-comparisons

S_1	T_1	(1, 1)	(1, 2)	(2, 1)	(2, 2)	
S_2	T_2	\cong	\cong	\cong	\cong	\checkmark
		\cong	$\not\cong$	$\not\cong$	\cong	\checkmark
		$\not\cong$	\cong	\cong	$\not\cong$	\checkmark

Results

- Theorem:** Directed Tree Isomorphism is in DLOGSPACE
- Theorem:** Directed Tree Canonization is in DLOGSPACE (write-only output tape)

“Improves” best known results (but inefficient in time complexity, due to extensive recomputation)

$L = O(\log n)$ space $\subseteq O(\log n)$ time on EREW PRAM

$L \not\subseteq P ?!$

Logical Significance

Original Goal: Shows that the *logspace computable intrinsic properties* of trees are recursively indexable. Provides (indirectly) a logic for $Lspace = Q(L)$ on trees.

- Graphs $\langle V, E \rangle \stackrel{?}{\cong} \langle V, E' \rangle \in P?$
- Trees $S \stackrel{?}{\cong} T \in L$
- Strings $\langle V, \langle, (bit), u \rangle \stackrel{?}{\cong} \langle V, \langle', (bit)', u' \rangle \in O(1)$ time on WRAM

Extensions & Future Directions

- Results extend to *undirected* trees, and *forests*
- Tree Canonization $\in NC^1$?
 - **Conjecture:** [Buss, Lindell] Binary Tree isomorphism $\in NC^1$, given transitively-closed trees.
- Is there a logic for Ptime = Q(P) on graphs?
 - **Conjecture:** [Gurevich] No